# **Three Quadratic Forms**

Only use an electronic grapher to check your answers!

### **Factored Form**

- 1. For the function y = 2(x + 3)(x 4):
  - a. What are the *roots* (the x-intercepts)? (Hint: what is the value of y at the x-intercepts?)
  - b. What is the y-intercept?
  - c. What is the x-coordinate of the vertex? (Hint: it's half way between the roots)
  - d. What is the y-coordinate of the vertex?

The following questions are about *factored form*: y=a (x - p)(x - q)

- 2. How do we know p and q are the roots?
- 3. Find, in terms of a, p, and q:
  - a. The y-intercept.
  - b. The x-coordinate of the vertex.
  - c. Challenge: The y-coordinate of the vertex.

### From Factored Form to Standard Form

 $y = ax^2 + bx + c$  is called *standard form*. Some of the information that is obvious in factored form is not as visible in standard form.

- 4. Take the equation y = a (x p)(x q), and distribute, so as to write it in standard form. [Hint: this is a two-step process. One way to do it is to first multiply a(x-p). Then multiply the product by (x q).]
- 5. Write formulas for b and c in terms of a, p, and q. The trickiest part is to figure out b it requires factoring the x.
- 6. Find, in terms of a, b, and c:
  - a. The y-intercept.
  - b. The sum of the roots.
  - c. The product of the roots.
  - d. The x-coordinate of the vertex.
  - e. **Challenge**: The y-coordinate of the vertex.

Note that the x-coordinate of the vertex does not depend on c. It follows that the formula still works even if the function has no roots: by changing c, we can change it to a function that does have roots without affecting the x-coordinate of the vertex.

### **Vertex Form**

- 7. Consider the expression  $2(x-3)^2+4$ 
  - a. What is the smallest value it can possibly be? Explain, without referring to a graph.
  - b. For what value of x does it reach this smallest value? Explain, without referring to a graph.
- 8. Consider the expression  $a(x-h)^2 + v$ , with a > 0
  - a. What is the smallest value it can possibly be? Explain.
  - b. For what value of x does it reach this smallest value? Explain.
  - c. What happens if a < 0?

It follows that (h, v) are the coordinates of the vertex of the parabola with equation  $y = a (x - h)^2 + v$ . This is *vertex form*.

#### From Vertex Form to Standard Form

Some of the information that is obvious in vertex form is not as visible in standard form.

9. Take the equation  $y = a (x - h)^2 + v$ , and distribute, so as to write it in standard form.

10. Write formulas for b and c in terms of a, h, and v.

- 11. Find h in terms of a and b.
- 12. Challenge: Find v in terms of a, b, and c.

### Are There Roots?

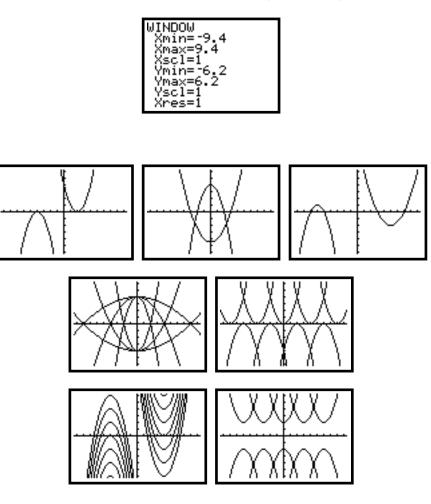
The y-coordinate of the vertex, which you might have found in #6e or 12 is  $v = \frac{-b^2 + 4ac}{4a}$ .

If you got a different answer, figure out whether you made a mistake, or whether your solution was equivalent to this one.

We will use a and v to determine if a quadratic function has roots.

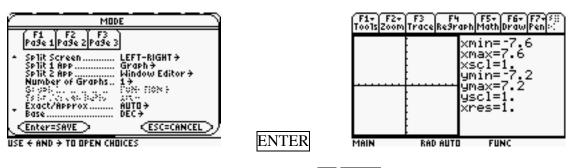
- 13. Since  $a \neq 0$ , there are two cases:
  - a. If a > 0, we have a "smile" parabola. In this case, the parabola intersects the x-axis if \_\_\_\_\_
  - b. If a < 0, we have a "frown" parabola. In this case, the parabola intersects the x-axis if \_\_\_\_\_
- 14. **Challenge**: Find an inequality involving only a, b, and c that one can use to figure out whether the parabola intersects the x-axis. (Hint: It can be deduced from the two cases above and the formula for v.)

Make These Parabolas (TI-83/84)



## Make These Parabolas (TI-89)

To split the screen: MODE F2 then



To move between screens, 2<sup>nd</sup> APPS

After you have set the window as indicated above, go to the Y= screen on the right of your split screen. Enter functions in the Y= screen, then press  $2^{nd}$  APPS to see their graphs.

Make these parabolas:

